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How to find roblox groups with no owner

Due to technical issues, it was not possible to complete a certain task at this time. However, I've found a workaround that has slightly improved performance. While it may not be perfect, fewer players are now experiencing lag and ping times have decreased significantly. If you're also facing similar problems, there's an alternative solution available: the script can be provided to ChatGPT, which can then populate the Place IDs for you instead of having to do it manually. The original script is attached below. To use it effectively, you'll need to fill in the Place IDs for each country/region. The provided code uses a predefined dictionary to map country codes to Place IDs from various regions. The following countries have been assigned a specific code: 1. Fiji (FI) - 15597287950 2. Finland (FR) - 15597287950 3. France (GF) - 15597287950 4. French Guiana (PF) - 15597287950 5. French Polynesia (TF) - 15597287950 6. French Southern Territories (GA) - 15597287950 7. Gabon (GM) - 15597287950 8. Gambia (GE) - 15597287950 9. Georgia (DE) - 15597287950 10. Germany (GH) - 15597287950 11. Ghana (GI) - 15597287950 12. Gibraltar (GR) - 15597287950 13. Greece (GL) - 15597287950 14. Greenland (GD) - 15597287950 15. Grenada (GP) - 15597287950 16. Guadeloupe (GU) - 15597287950 17. Guam (GT) - 15597287950 18. Guatemala (GG) - 15597287950 19. Guernsey (GN) - 15597287950 20. Guinea (GW) - 15597287950 ...and so on, with a total of 249 countries listed with the same code: 15597287950. The given list appears to be a collection of country codes and their corresponding region IDs. The numbers at the end of each pair seem to represent some sort of unique identifier. A script is also provided that connects to a server for a specific country based on the player's location. When the player clicks the mouse button, the script attempts to retrieve the country code using an asynchronous function called `GetCountryRegionForPlayerAsync`. If successful, it then looks up the corresponding region ID in a dictionary called `countryCodes` and teleports the player to that location. If the lookup fails or if the player is not in a specific country, the script falls back to connecting to a global server using another set of numbers as an identifier. Given article text here is the API Page shown above. Make sure any VPN or any extension that blocks content on the website is disabled - the black canvas is most probably a result of the webpage not loading. i tried it on my phone too and the same result. 1 Like ← previous page Roblox uses cookies to offer you a better experience. For further information, including information on how to withdraw consent and how to manage the use of cookies on Roblox, please refer to our Privacy and Cookie Policy. There are currently no running experiences. Check Always open links for URL: Roblox Protocol and click Open URL: Roblox Protocol in the dialog box above to join experiences faster in the future! The Roblox installer should download shortly. If it doesn't, start the download now. Help and Feedback Scripting Support This might not make sense but I'm trying to find out how to get the owner of a group via a script, for example, if the game is published to a group, how would you get the groups owner? It works, thank you for your help. 1 Like For anyone who wants to check if a player in their game is the group owner instead of getting the group owner use: Player:GetRankInGroup() local GroupId = 1 if Player:GetRankInGroup(GroupId) >= 255 then print(Player.Name .. " is the owner of the group!") end didnt think of that lol thanks This topic was automatically closed 14 days after the last reply. New replies are no longer allowed. Help and Feedback Creations Feedback I made a game that automatically finds empty groups for me! This game filters randomly through the minimum and maximum ids. It first tests if the id is valid (if the group actually exists) Then after that tests if there is an owner in the group. Features Maximum and Minimum ID Coverage A Copyable link to the group found Closed and Locked filters The following filters find these types of groups: No Filter: Closed Filter: Locked Filter (and Closed Filter): You can play the game here: Group Finder - Roblox The game is still in beta and hasn't fully been finished, if you know a faster way to filter through groups please inform me, but also feel free to give feedback on the current game! 10 Likes Wow. The howl o'Cream pic. So cool 3 Likes Honestly, pretty awesome man keep up the good work! 3 Likes Active Players 0 Favorites 328 Visits 39,743 Upvotes 201 Downvotes 90 Last Update 1 year ago Empty Group Finder is a game that looks for empty groups without owners. You can claim free groups or make robux by using the group finder. Empty Group Finder is the fastest group finder on Roblox and have many features such as group checking, ID customizations and more! To claim a group, copy and paste the group link. Make sure the group is owned by "No One" and the group isn't closed. Then click the 3 dots and claim ownership! Please consider liking and favoriting the game for more updates, also join the Skunkt For future perks! Game Design: @7s_ub (roblox) Programming: @jhdygpd, @7s_ub (roblox) Map: @roblox, @7s_ub (roblox) Building & Modeling: @7s_ub (roblox) UI Design: @7s_ub (roblox) Digital Distribution: Skunkt (roblox group) Tags: Groups finder, Empty groups finder, Ownerless groups finder, Unclaimed Groups Finder, Free group We are not affiliated with Roblox. Help and Feedback Platform Usage Support Looking for a way to claim closed groups, as there are two groups I'm interested in that have great potential for roleplay communities but lack an owner. However, my previous attempts were denied due to the group leader giving away ownership without selecting a new one. In some cases, if the original owner was compromised when they lost ownership, their group can be restored on a case-by-case basis. Additionally, if there's already a group owner present, we cannot award ownership to another player. I tried claiming ownership but couldn't find the option due to the group being listed as having no owner in its role, despite showing another member as the actual owner at the top of the page. I also contacted support but they were unhelpful, telling me to re-read their previous response which I already knew. If you could use the API to claim a group that already has an owner, it's not possible according to the API. However, after reporting the issue, the developers have applied a fix and asked if anyone can try claiming ownership again. After sending a message indicating their intention to investigate, the issue was eventually resolved and became eligible for processing by the IRS. They took action once they realized it qualified for review, transferring it to me in the process. I must admit that their handling of this situation exceeded my expectations. However, I don't have a complete understanding of what transpired behind the scenes, so I'll rely on speculation to infer the most probable explanation. Perhaps someone with more insight can provide further clarification on my hypothesis? It's possible they addressed the issue at hand by removing the designation of an owner in cases where there is no actual one in place, but it's also conceivable that they simply resolved this particular instance manually rather than implementing a broader fix.

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